2016 FORT KNOX ARCHERY DEER HUNTING GUIDELINES

*Changes from 2015 are in italics.

- 1. Archery seasons are 10 September 14 November, 30 November 5 December, and 14 December 8 January. Legal hunting hours are 30 minutes before sunrise to 20 minutes after sunset, or as indicated on the Recreational Area Assignment Sheet. There will be no hunting or scouting on Tuesdays or days the Hunt Control Office is closed. Individuals without a military ID or a Common Access Card (CAC) must enter the installation through the Chaffee Gate on Bullion Blvd.
- 2. The following completed documents **must** be in your possession at all times while in the hunting areas:
 - a. Kentucky State Hunting License (out-of-state hunters need an annual non-resident license)
 - b. Kentucky State Deer Permit (out-of-state hunters need a non-resident deer permit)
 - c. Fort Knox Archery Deer Hunt Permit/tags
 - d. State-issued Hunter Education Certificate required for hunters age 12-60. The one-time Kentucky hunter education exemption is acceptable but the hunter must be accompanied by an adult that meets the hunter education requirements above.
 - e. Recreational Area Assignment Sheet (IMSE-KNX-PW Form 2973)
 - f. Hunters 18 years of age and older must have photo ID.
- Additionally, all Tier 4 archery hunters must turn in a Hunter Information/Liability Release form (IMSE-KNX-PW Form 3553) to the Hunt Control Office that releases the U.S. Government and its agents from liability. Proof of military status for military category hunters and photo ID for residency status must be shown when purchasing permits.
- **3.** Hunting Area assignment/clearance: Hunters must report in person to the Hunt Control Office (Bldg. 9297, 4916 Wilson Road) to sign into a hunting area and obtain a Recreational Area Assignment Sheet. The pink copy of the Recreational Area Assignment Sheet **must** be placed in the driver's side windshield of vehicle and be visible from the outside. You may sign up yourself and 4 others in your tier or a lower numbered tier for an area up to 48 hours in advance, except for the weekends when sign-up will begin on Friday for Saturday and Sunday. Hunters may not be signed into more than 1 area at a time. Hunting area sign-up will be at the following times:
 - First thirty minutes of operation **Tier 1** Active duty military and members of the Reserve Components, and their family members (see FK Reg. 200-3 for definition of family member).
 - Beginning thirty minutes after opening **Tier 2** Disabled veterans with ≥50% service-connected disability (designated by the VA) and retired military (including the Reserve Components), and their family members.
 - Beginning 1 hour after opening **Tier 3** Current or retired Department of the Army Civilian Personnel, and their family members.
 - Beginning 2 hours after opening **Tier 4** Members of the general public.
- Tier 3 archery hunters may also archery hunt in areas designated for the extended gun deer season on a space-available basis. Sign-up for these areas begins at 1:00 PM the day prior. **All** hunters hunting in the extended gun season areas **must** wear blaze orange. The dates for this season and sign-up procedures are listed in the Fort Knox Extended Gun Deer Hunting Guidelines.
- 4. When signing into a hunting area, record an accurate local phone number, preferably a cellular phone, on the area assignment sheet where you can be reached for emergency purposes and/or clearance verification. All personnel entering the installation are subject to search at any time by the military police.
- 5. All hunters must clear their hunting area with the Hunt Control Office daily by the prescribed clearance time. Clearance may be done either by calling the Hunt Control Office (502-624-7311 or 2712) or in person, verbally assuring to Hunt Control personnel that you are clear of the area. Failure to clear on time is grounds for suspension of hunting privileges for 1 year.
- 6. Bag Limits: 1 antlerless deer and 1 deer of either sex (antlerless or antlered with an overall antler spread of at least 12 inches) may be taken per hunter. A hunter shall not take, or attempt to take, an antlered deer with an outside antler spread of less than 12 inches at any time. An antlered deer is a deer with at least one antler 4 inches long, or longer, as measured from the skin at the base of the antler to the furthermost tip. One additional antlerless permit per hunter may be purchased. Harvested deer must be tagged according to the Deer Tagging Procedures instruction sheet attached to each tag. Hunters must check their deer at the Deer Check Station, which is located at the Hunt Control Office during the archery season. Failing to check your deer at the check station will be grounds for suspension of hunting privileges and prosecution by Fort Knox officials. Deer harvested on Fort Knox are bonus animals and are in addition to the Kentucky deer bag limits. Archery deer hunters may also harvest 3 turkeys (fall archery and gun seasons combined, one bird per day, and no more than one bird may have a beard length of 3 inches or longer),

provided they have a Kentucky Fall Turkey Permit and a Fort Knox Fall Turkey Permit. Turkeys also **must** be checked in at the Hunt Control Office. Archery hunters may take an unlimited number of coyotes and feral hogs.

- 7. The final phases of the archery deer season will be conducted 30 November 5 December and 14 December 8 January. Hunters eligible to hunt during this phase of the archery season are Tier 1- 4 hunters that have not harvested the bag limit. Archery deer hunters eligible to hunt during the period 30 November 8 January may also harvest 1 bobcat at Fort Knox. Bobcats **must** be telechecked with the Kentucky Department of Fish and Wildlife Resources (KDFWR) at 1-800-245-4263 **and** checked in at the Hunt Control Office. Bobcats harvested at Fort Knox are **not** in addition to the statewide bobcat limit.
- **8. Legal Hunting Equipment:** Bows **must** have a minimum 40-pound draw weight; longbows, recurves, or compounds only. Bows may not have any device that holds an arrow at full or partial draw without the aid of the archer. Crossbows are prohibited except for hunters that have a valid crossbow Method Exemption Permit printed from the KDFWR website and signed by a physician; or are 65 years of age or older. Only razor sharp broadhead arrows not less than 7/8" in width are permitted. Chemically treated arrows or broadheads are prohibited. Mechanical broadheads are permitted.
- 9. Only portable tree stands are permitted. The use of screw in steps, spikes, and nails that injure trees are prohibited. Tree stands must be removed from the installation by the end of the archery season. *All hunters are required to use a safety harness when utilizing a tree stand at Fort Knox*.
- 10. All archery hunters are **required** to possess a current Fort Knox Hunting and Fishing **map** and a **flashlight** while hunting; maps can be purchased at the Hunt Control Office. A compass and/or GPS are highly recommended, and it is recommended you carry matches/lighter to start a fire in case of an emergency.
- 11. Do not tamper with duds or any other objects and report duds to the Hunt Control Office. Watch for open wells and don't cross streams during high water periods. Be **ABSOLUTELY** sure of your target before you draw your bow. Crush out all cigarettes and no open fires allowed, except for an emergency.
- 12. Junior hunters under age 18 must be accompanied by an adult. No more than 2 junior hunters with one adult.
- 13. No hunting within 100 yards of an improved road (asphalt or rock based), structure, checkpoint, or airstrip (HAs 6, 13, 35, and 89). No person shall discharge any firearm, bow and arrow, crossbow, or other similar device upon, over, or across any improved roadway or airstrip. Persons utilizing Hunting Areas 16, 18, or 19 are required to stay outside the off limits area surrounding the ammo supply point as indicated on the hunting map.
- **14.** Deer driving and stalking deer in hunter groups is prohibited. Stand and individual still hunting are the only authorized deer hunting techniques. Hunters will be cautious and considerate of other hunters at all times.
- **15.** Camping at Fort Knox is permitted <u>only</u> at Camp Carlson for military affiliated personnel. However, nonmilitary affiliated personnel may camp there during the Fort Knox deer season (502) 624-4836.
- **16.** Consumption or possession of alcoholic beverages or any intoxicant in the hunting areas, or hunting under the influence of any intoxicant is **strictly prohibited**. Glass containers of any type are prohibited in the hunting areas.
- 17. Firearms or ammunition are not allowed in your possession while archery deer hunting on Fort Knox.
- 18. Privately-owned vehicles are not authorized on unimproved roads, trails, or firebreaks in the hunting areas. Do not park in front of gates or block access to buildings and leave gates as you found them. Hunters must park in or adjacent to their assigned hunting area. Accessing assigned hunting area through a non-hunting area or off-limits area is prohibited (e.g., on-post housing). No parking beyond the baseline on Ashley Range (HA 52), Kennedy and Scott Mountain Ranges (HA 54), or McKie Range (HA 59). All rivers within Fort Knox are off limits. All vehicles will be driven by the most direct, authorized route to and from the assigned hunting area; cruising the training complex is not permitted.
- **19.** Baiting wildlife, such as placing grains, *minerals, salt*, fruits, *vegetables, bay*, or any other food materials, whether natural or manufactured, that may lure, entice or attract wildlife, or the possession of such items in the hunting areas is prohibited.
- **20.** Hunters with a Vehicle Methods Exemption Permit may utilize an off-road vehicle (ORV) to participate in the Fort Knox Archery Deer Hunt. However, the **ONLY** person authorized on the vehicle is the person named on the Vehicle Methods Exemption Permit, others are **not** allowed on the vehicle and helmets are required for vehicles not equipped with seat belts and rollcages. There will be no riding around the hunting area; violators will be removed from the installation.